

## *We Believe Workshop objectives*

### The Great Commandment

The Art Workshop explores Deuteronomy 6:4-9 and Matthew 22:34-40 through creative art experiences.

#### **Objectives of the Workshop**

The children will have the opportunity to:

- Consider the Great Commandment in relation to Deuteronomy 6:4-9 and the Ten Commandments.
- Create a pillowcase and a sign for a door that will help them remember Jesus' words when they lie down and rise up, go in and go out.

The Audiovisual Workshop explores Deuteronomy 6:4-9 and Matthew 22:34-40 through audiovisual media that is heard, viewed or made.

#### **Objectives of the Workshop**

The children will have the opportunity to:

- Recognize the commandment that Jesus called the "Greatest Commandment" and know where to find this commandment in the Bible.
- Understand ways to show love and help meet the needs of people.
- Discover ways to show love for God, self, and others.
- Understand how to work together with others through One Great Hour of Sharing, a Presbyterian Church (U.S.A.) Special Offering, to help people all over the world.
- Watch Matthew 22:34-40 acted out in The Visual Bible.
- Explore the idea, Who is My Neighbor? by watching "A Tale of Two Cities" from the Veggie Tales video, Are You My Neighbor?

The Computer Workshop explores Deuteronomy 6:4-9 and Matthew 22:34-40 using computers. Sometimes computers are used to tell the story, and sometimes they are used to respond to it.

#### **Objectives of the Workshop**

The children will have the opportunity to:

- Hear Deuteronomy 6:4-9 (also called the Shema) from the Hebrew Scriptures and the Great Commandment that Jesus gave.
- Consider what Deuteronomy 6:4-9 and the Great Commandment have in common.
- Identify ways to live out the Great Commandment.
- Use Good Sam the Samaritan software (younger children), Kid Pix Studio ----Deluxe, 3rd edition (older children), and Cal and Marty's Scripture Memory
- Game software (optional, older children).
- Consider definitions of love.

**The Drama/Storytelling Workshop** explores Deuteronomy 6:4-9 and Matthew 22:34-40 by retelling the story in ways that help children remember it.

**Objectives of the Workshop**

The children will have the opportunity to:

- Hear about Jesus answering hard questions.
- Hear and say the Great Commandment.
- Create ways to tell others about this commandment by creating a skit (younger children) or a TV commercial, billboard, church bulletin announcement, newspaper advertisement, radio commercial or Minute for Mission (older children).

**The Games and Puzzles Workshop** explores Deuteronomy 6:4-9 and Matthew 22:34-40 by having children play biblically related games or puzzles.

**Objectives of the Workshop**

The children will have the opportunity to:

- Find Deuteronomy 6:4-9, Matthew 22:34-40 and Exodus 20:1-17 in their Bibles.
- Learn the Great Commandment.
- Play a game of Hopscotch B'Gosh to reinforce the Scripture passages.
- Play the Great Commandment Game.

**The Music and Worship Workshop** explores Deuteronomy 6:4-9 and Matthew 22:34-40 through music and makes the connection to worship in PC(USA) congregations.

**Objectives of the Workshop**

The children will have the opportunity to:

- Talk about rules for living in families and as God's children.
- Learn to recite and sign two Bible verses.
- Sing the Great Commandment as a round, in a unison chorus, or as a children's choir anthem.

**The Bonus: Mission Workshop** explores Deuteronomy 6:4-9 and Matthew 22:34-40 through mission to others.

**Objectives of the Workshop**

The children will have the opportunity to:

- Understand the Great Commandment and its connection to the Shema (Deuteronomy 6:4-9) from the Hebrew tradition.
- Work together on a mission project that shows love for others by assembling Church World Service Kits.